

FIG. 1
PRIOR ART

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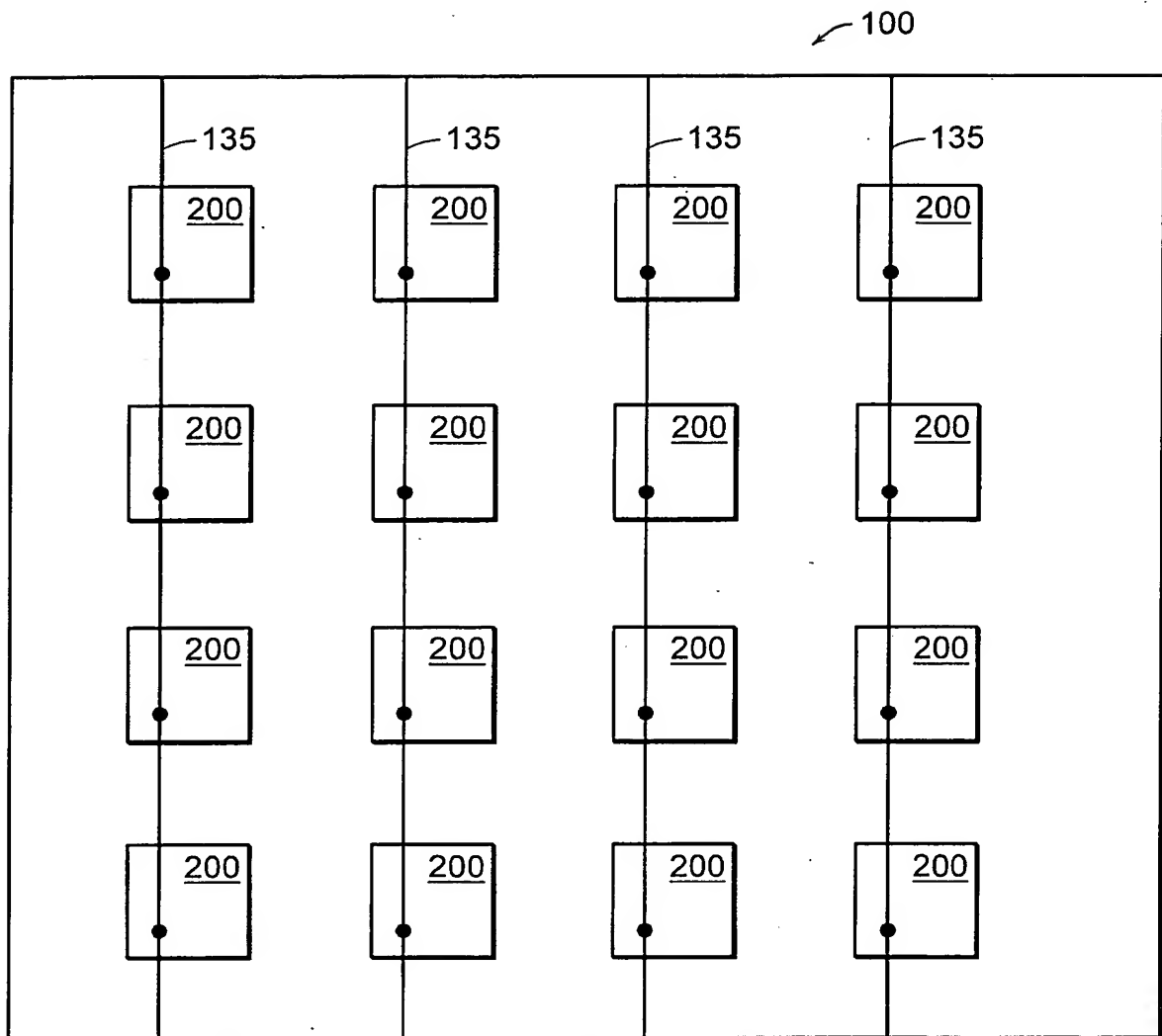


FIG. 2A
PRIOR ART

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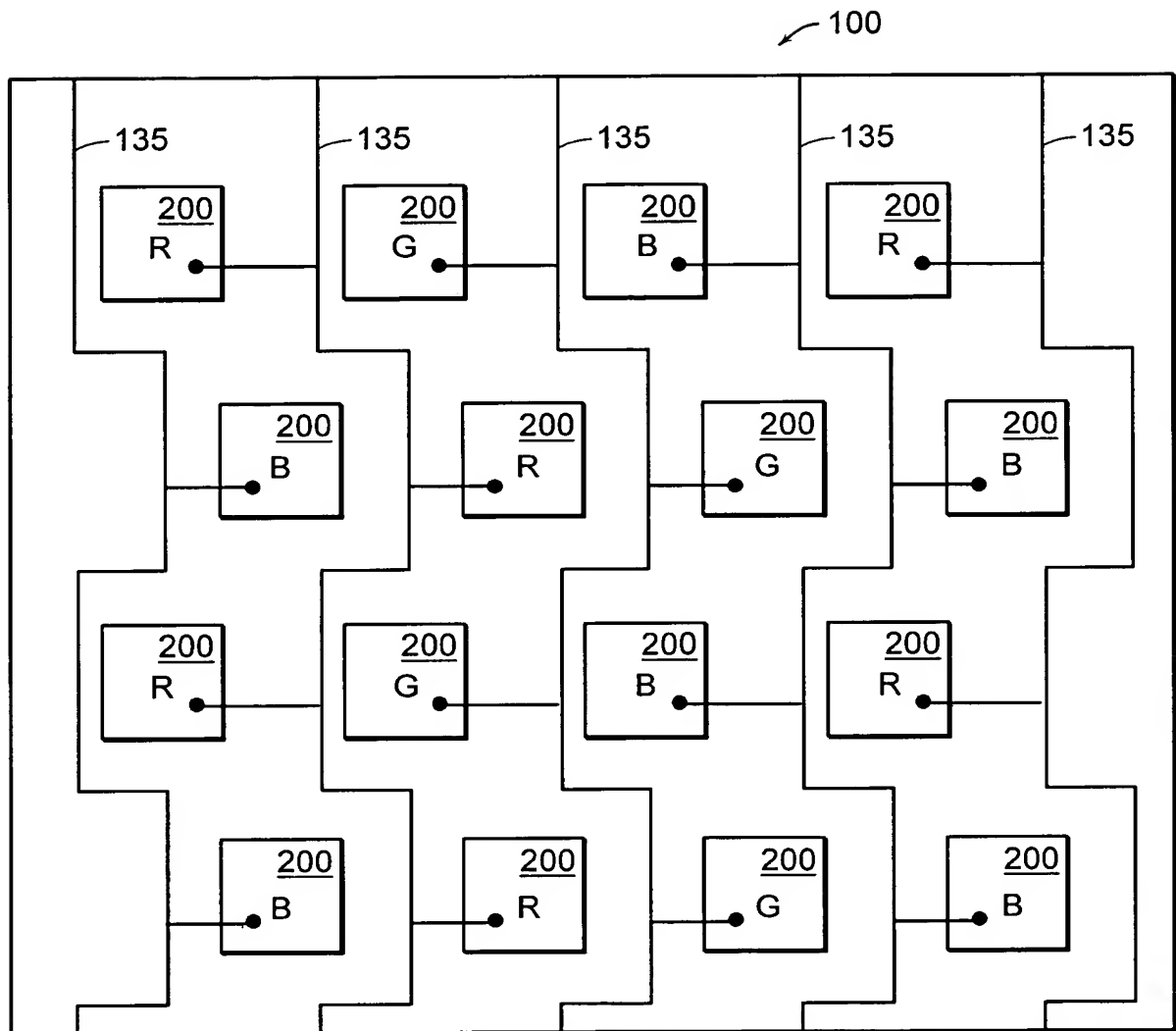


FIG. 2B
PRIOR ART

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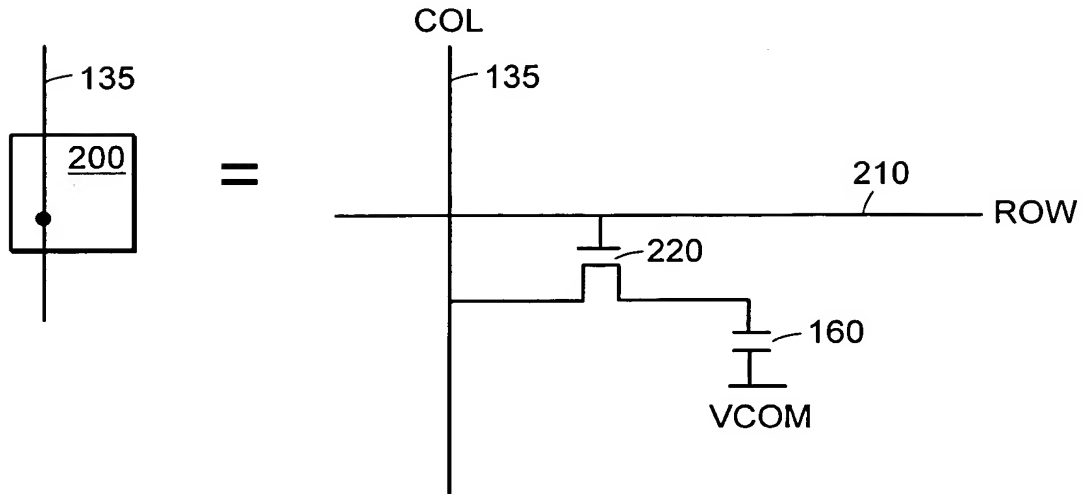


FIG. 2C
 PRIOR ART

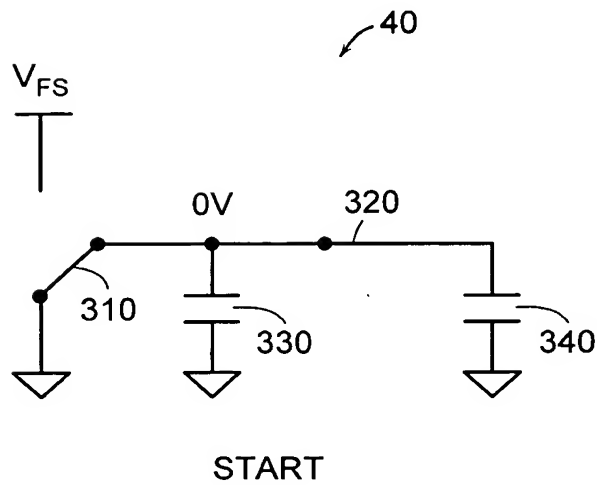
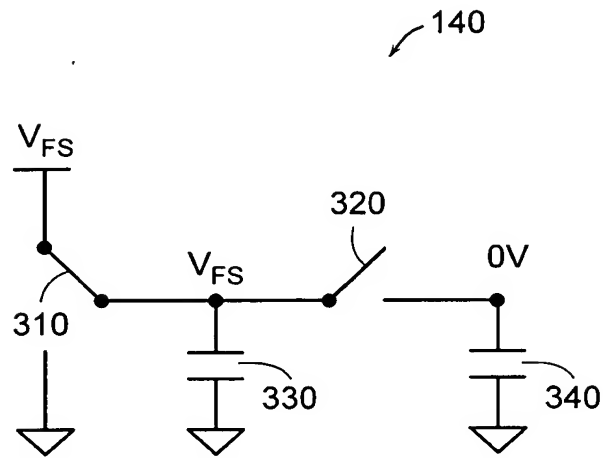


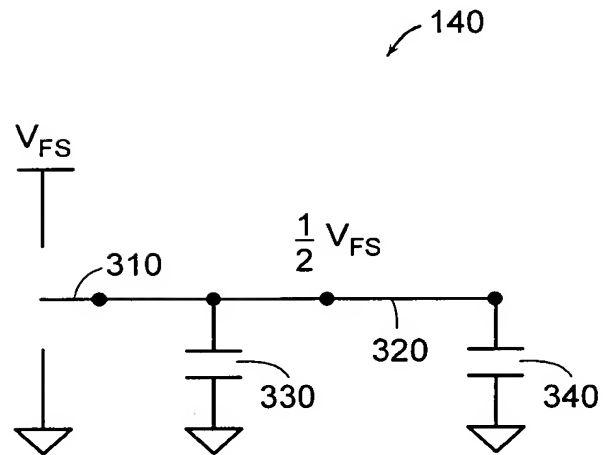
FIG. 3A
 PRIOR ART

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LSB = 1

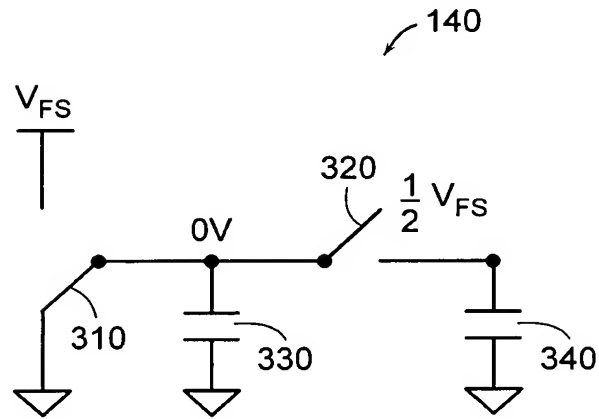
FIG. 3B
 PRIOR ART



EQUALIZE

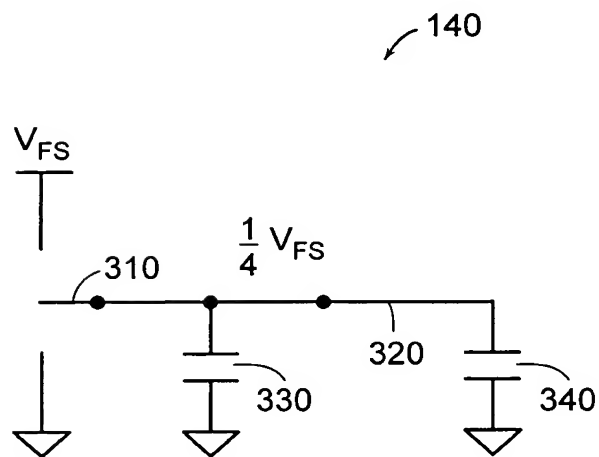
FIG. 3C
 PRIOR ART

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Bit₁ = 0

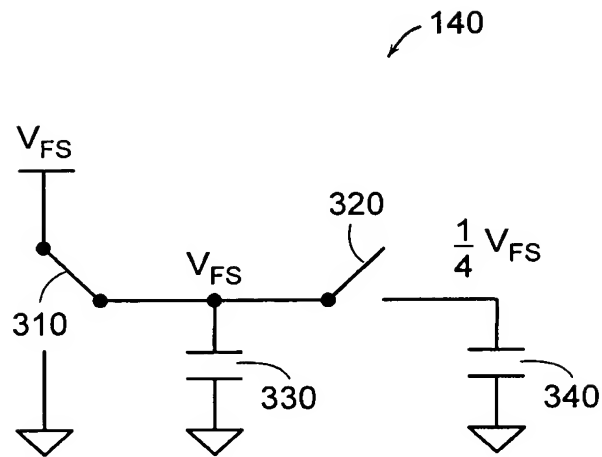
FIG. 3D
PRIOR ART



EQUALIZE

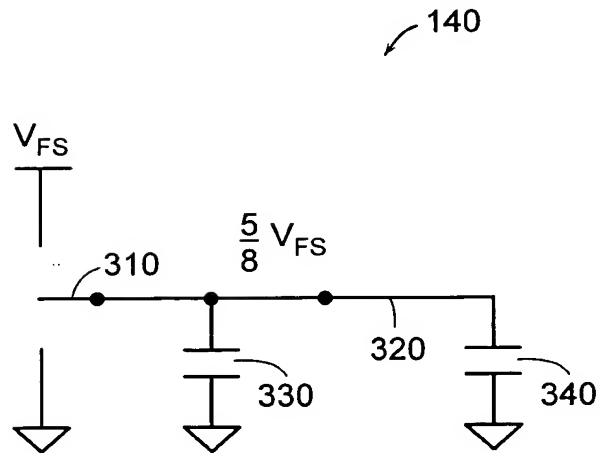
FIG. 3E
PRIOR ART

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Bit₂ = 1

FIG. 3F
 PRIOR ART



EQUALIZE

FIG. 3G
 PRIOR ART

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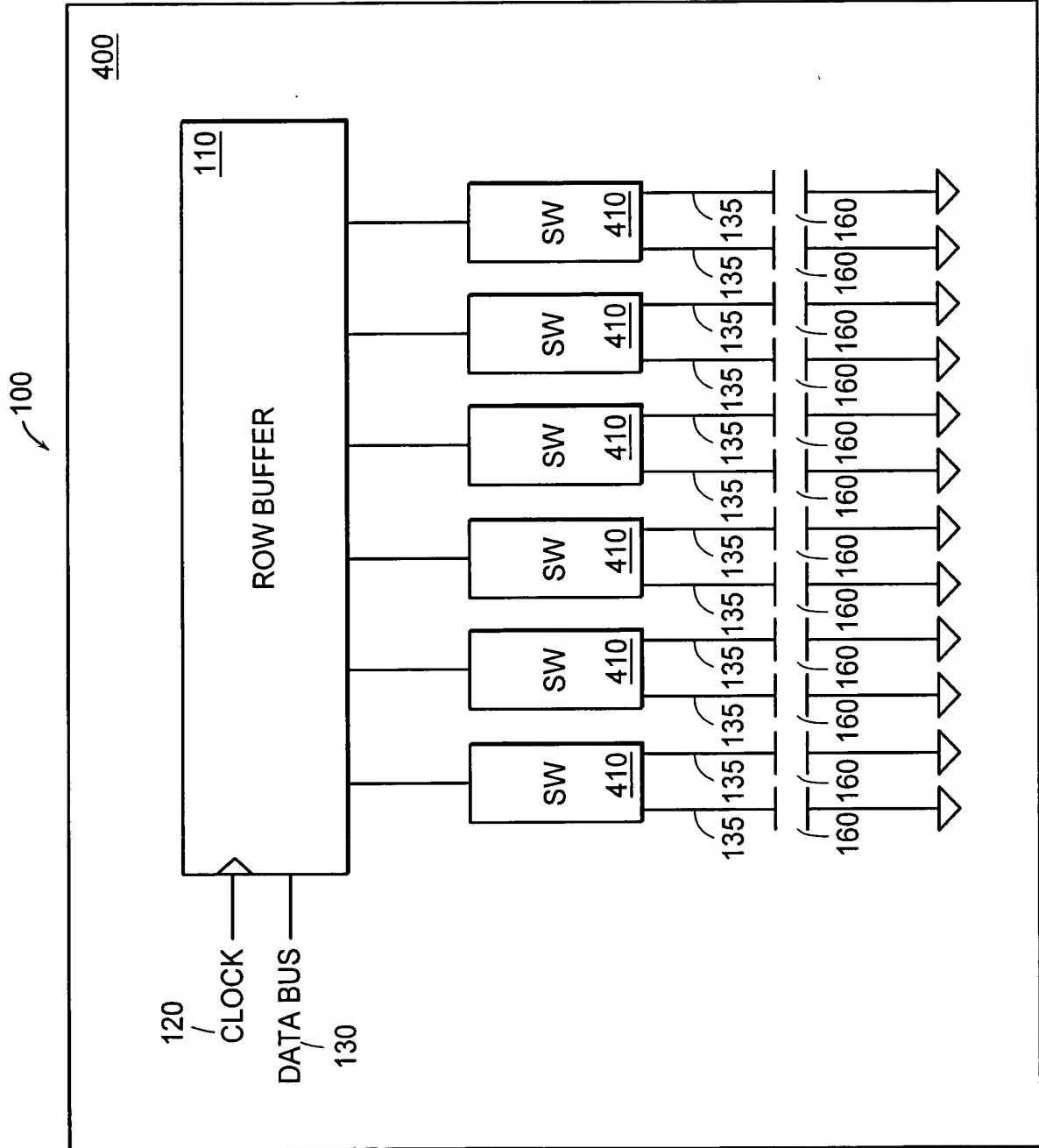


FIG. 4

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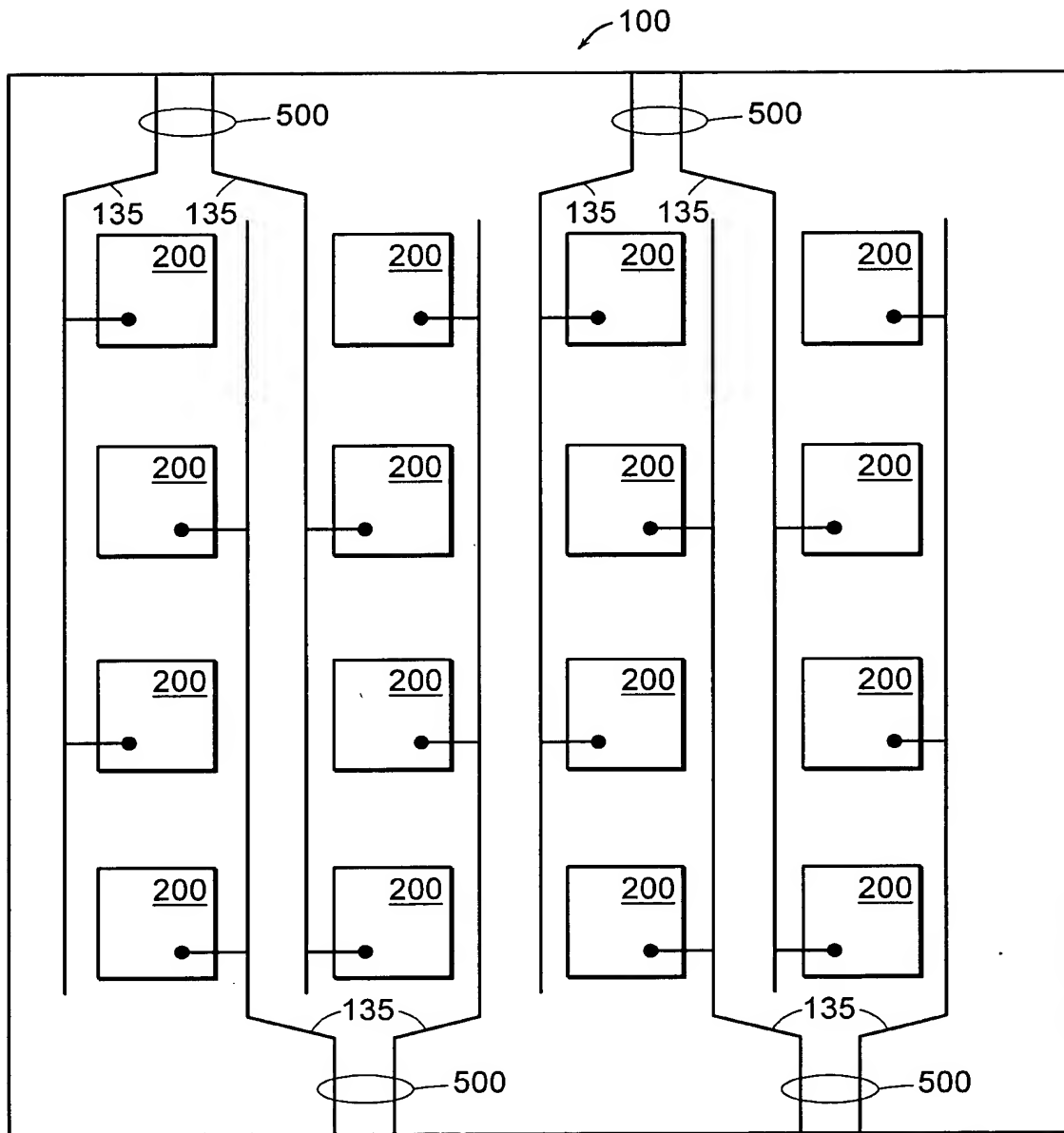


FIG. 5A

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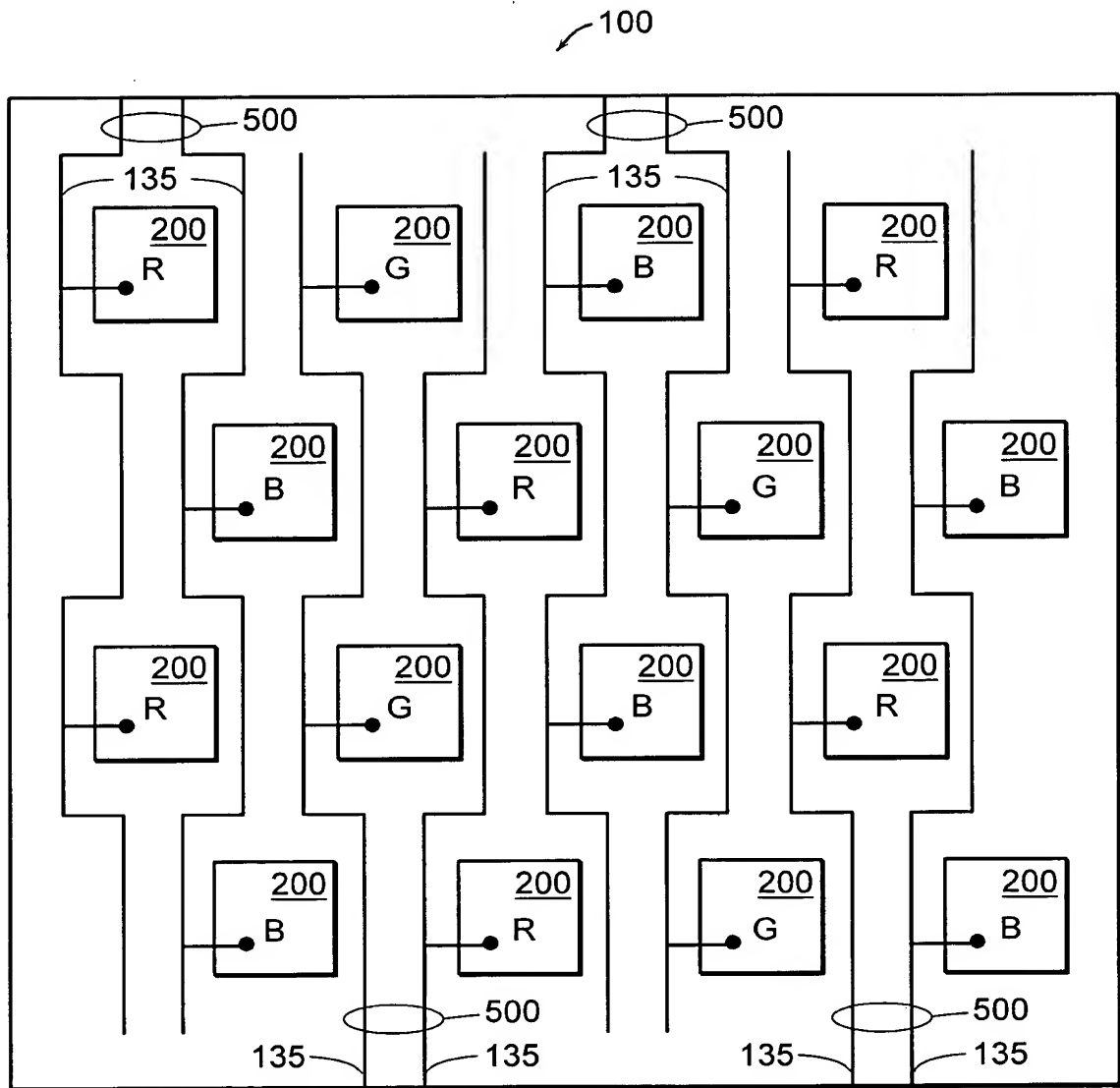


FIG. 5B

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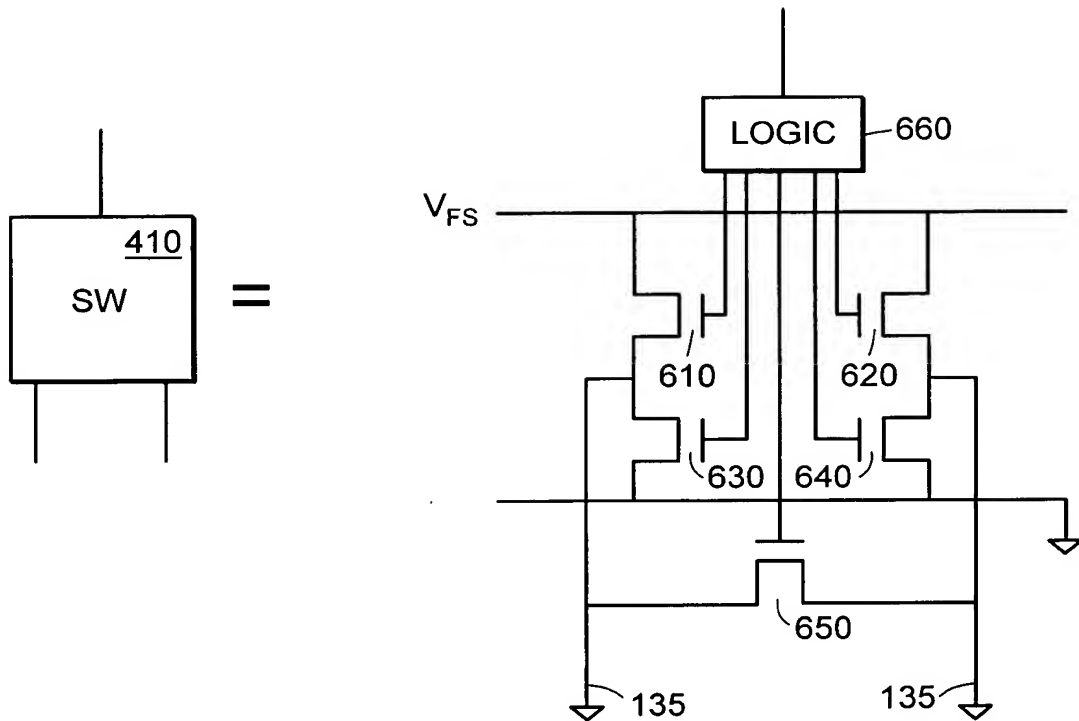


FIG. 6